



Launching a new CAE Faculty Collaboration: CAE-CD Community of Practice on Competitions

Jake Mihevc – Mohawk Valley Community College
NCAE Cyber Competition PI

Dan Manson- CalPoly Pomona
Evidencing Competency Work Group



Annual Report Data on Competitions

```
1 MATCH (s:School)-[p:PARTICIPATED]-(e:Event) WITH e.name as  
2 event_name,count(p) as schools RETURN event_name, schools  
3 ORDER BY schools DESC
```

	event_name	schools
1	"National Cyber League"	184
2	"Collegiate Cyber Defense Competition"	105
3	"NCAE Cyber Games"	76
4	"NSA Codebreaker"	65
5	"Department of Energy CyberForce"	56
6	"Hack-the-port by MISI"	36
7	"Collegiate Penetration Testing Competition"	34
8	"Hivestorm"	20

2022/2023 Meet your Competition Events



Western Region Collegiate Cyber Defense Competition (CCDC)

National Cyber League (NCL)

NCAE Cyber Games

Collegiate Penetration Testing Competition (CPTC)

Midwest Collegiate Cyber Defense Competition (CCDC)

Department of Energy Cyberforce

Hackthebox

2023/2024 Invite List for Meet your Competition Events

National CCDC

Hivestorm

Hack the Hospital by MISI

US Cyber Games

PICO CTF

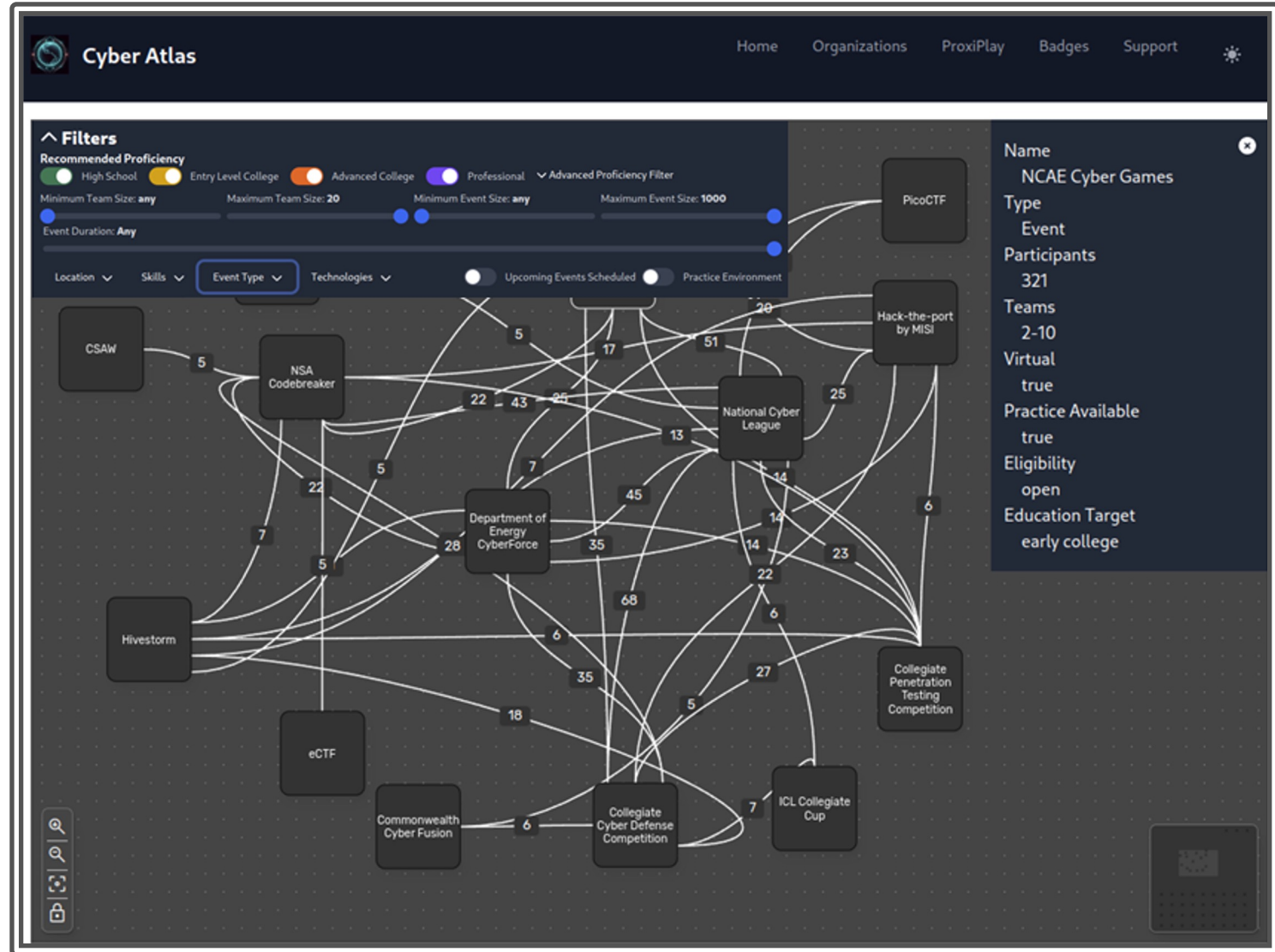
Wicked 6

CyberBit Collegiate Cup



Other Projects:

CAE Competition Map



Other Projects:

CAE Competition Map



Cyber Atlas Home Organizations ProxiPlay Badges Support

Filters

Recommended Proficiency
 High School Entry Level College Advanced College Professional Advanced Proficiency Filter

Minimum Team Size: any Maximum Team Size: 20 Minimum Event Size: any Maximum Event Size: 1000 Event Duration: Any

Location Skills **Event Type** Technologies Upcoming Events Scheduled Practice Environment

- Capture The Flag
- Offensive Security
- Defensive Security

Department of Cyber Security

The DOE CyberForce... security of the system is very important so is the usability of the system. Blue members must take into account that while their main role is to secure their systems, their users must also be able to complete work in a normal work setting. The figure below highlights how communication flows throughout the competition.

[Details](#) [View on Map](#)

National Cyber League

The NCL Competition is powered by Cyber Skyline, a leading cloud-based cybersecurity skills evaluation platform offering a safe environment for students to practice their cybersecurity skills. Together with NCL, Cyber Skyline presents the biannual NCL Competition.

[Details](#) [View on Map](#)

Hack-the-port by MISI

Ports are a vital intersection between the land and maritime warfighting domains, which are further connected by the domain of cyberspace. The Hack the Port 22 event, conducted by the Maryland Innovation and Security Institute and DreamPort, helped to highlight these facts by bringing together representatives from military, government, academia and industry to raise awareness of cybersecurity challenges facing the maritime sector.

[Details](#) [View on Map](#)

Hivestorm

Hivestorm is a collegiate-focused cyber defense competition. Teams compete by securing provided Windows and Linux based virtual machines removing malware and other infections, correcting misconfigurations, mitigating vulnerabilities, disabling vulnerable services, and so on. Teams accumulate

Collegiate Cyber Defense Competition

The mission of the Collegiate Cyber Defense Competition (CCDC) system is to provide institutions with an information assurance or computer security curriculum a controlled, competitive environment to assess their student's depth of understanding and

NCAE Cyber Games

NCAE Cyber Games is a competition for college students who have never participated in a competition or hackathon before. Competitions are a great way to build your skills and learn about the industry, but they can be intimidating if you've never tried one before. This program aims to make it easy (and fun) for

Existing Criteria/Filters:



Other
Projects:

CAE
Competition
Map

- virtual/in-person
- location
- competition type (CTF, Red vs. Blue, Forensics)
- skill domains
 - cloud
 - sysadmin
 - binary exploitation
 - cryptography
 - embedded systems
 - physical challenges
 - incident response
 - reporting and writing
- proficiency-level
- team size
- event size
- has scheduled upcoming event
- has practice environment
- event duration
- operating systems

Other Projects:

Evidencing Competencies

Evidencing Competency

- Developing Objectives, Measuring Outcomes
- ABCDE
- A – Audience/Actor: 1st year student or 4th year, comp sci or IST, etc
- B – Behavior: Tasks taken directly from a standard such as NICE
- C – Condition/Context: Scenario, environment, “Given x computers”, networks, included faults, aid of reference?, etc.
- D – Degree: % correct, time frame
- E – Effectiveness: Is it a viable solution, best practices
- Note - Some items, only define once – make objectives easier to write.

NCAE Cyber Games
Technical Data
Sources

Sandbox

Red Team

CTF

Competency
Statements?

Align with
existing
frameworks:

CAE KU's
NIST NICE
DoD DCWF

Badging?

Student journey and narrative from contested environment in a competition to the Workforce.



NCAE
CYBERGAMES

PLAY | LEARN | PROTECT

We are tying technical data to ABCDE
Competency to Badging while aligning with
existing frameworks.... how are we doing?!

What Competencies should we target for a pilot?

Contact us here!



Talk to us today about:

- Would you like to join us?
- What would be helpful to you?
- Invite suggestions for Meet your Competitions
- Competencies in Competitions
- Tracking and Badging
- Criteria for CAE Competitions Map



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