

TEACHING CUBERSECURITY

GAMIFYING THE EDUCATION SYSTEM

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TALENT SHORTAGE

Shortage in 2025 3,500,000

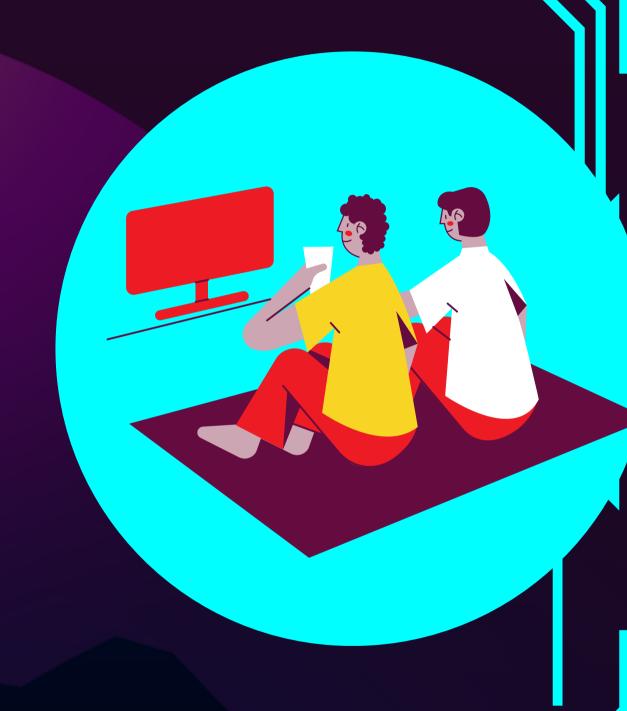
Current Workforce

1,100,000

Current job openings

700,000

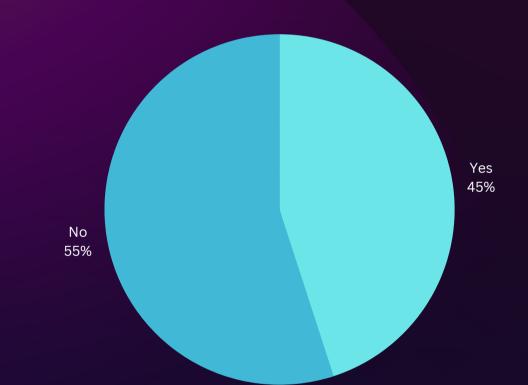
HOW DO WE
TERCH CYBER
AND RETAIN
TALENT?



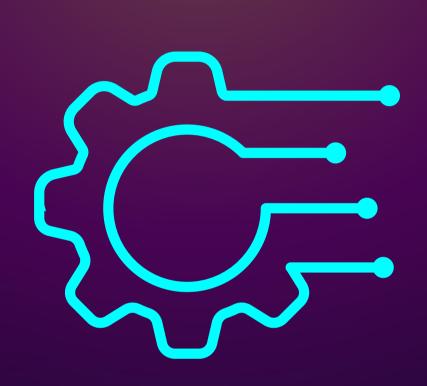
STUDENT'S PERSPECTIVE

LIMITED EXPOSURE

K-12 Students learning security







SPECIALIZATIONS

OTHER STUDENTS



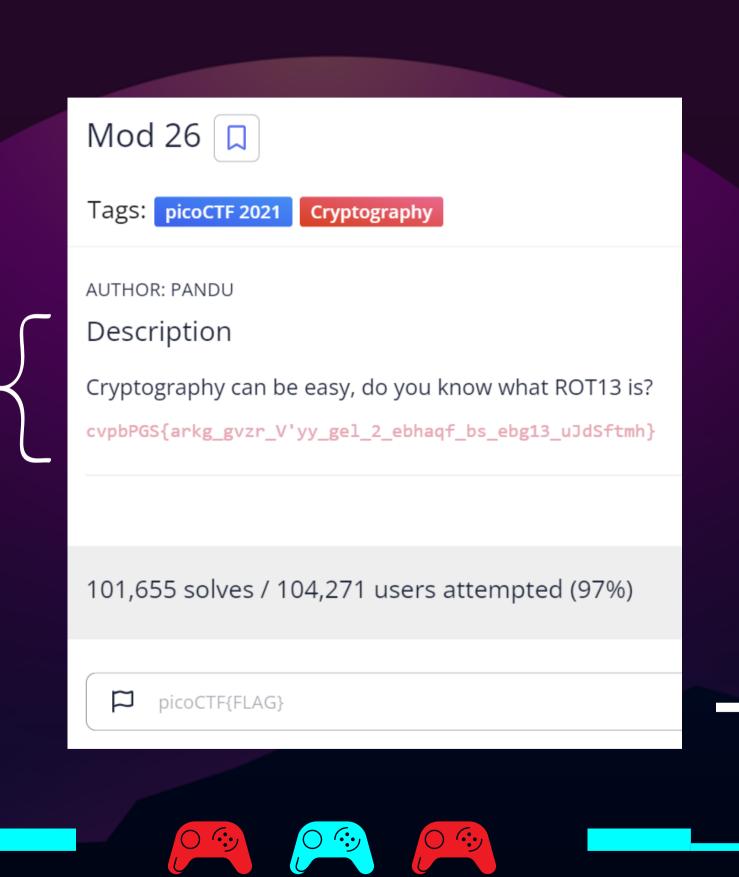






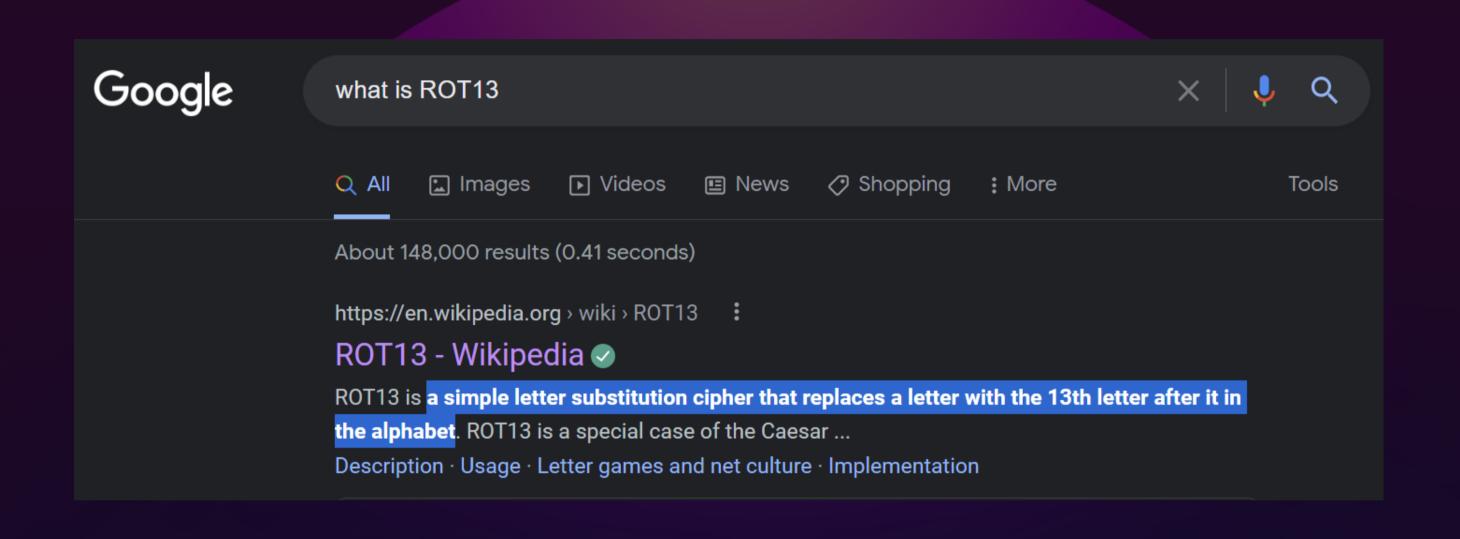
CTF ON GAMIFYING SECURITY

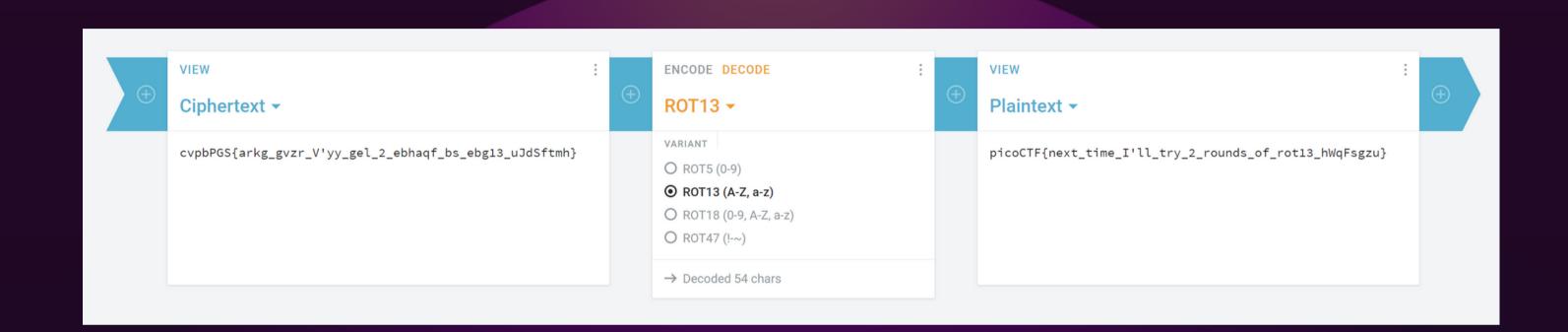




Flag

Question







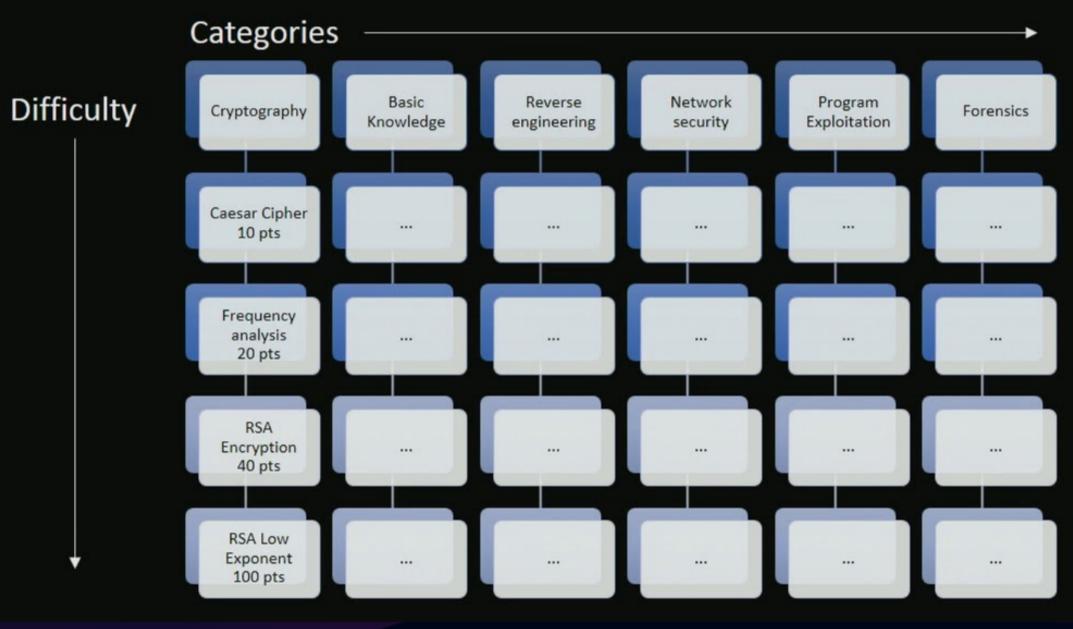








Jeopardy-Style CTF



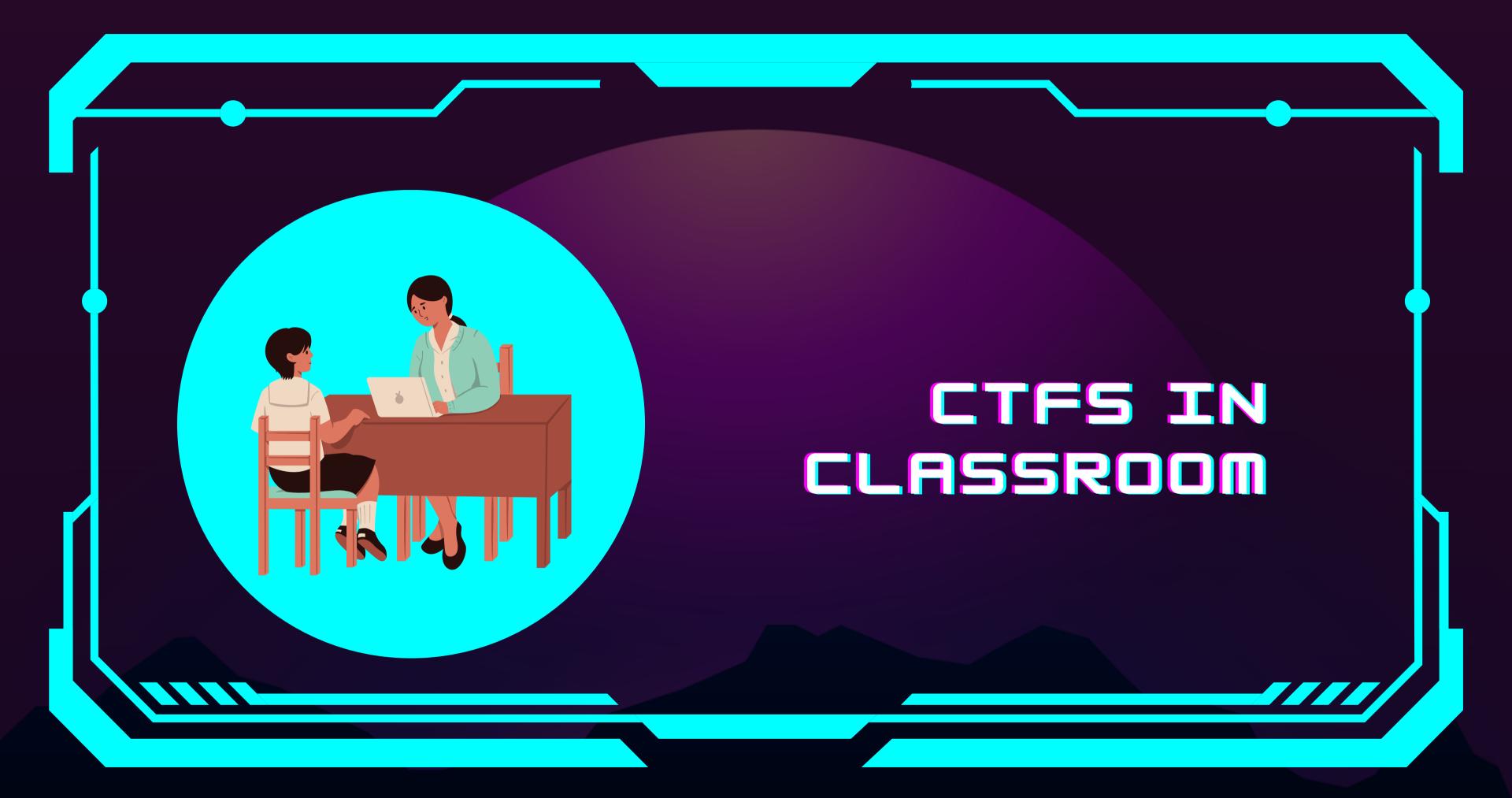
Credit: David Brumley on How the Best Hackers Learn Their Craft







CTF IMPLEMENTATION







CTF IN COMMUNITIES

Play with clubs, classmates, friends...



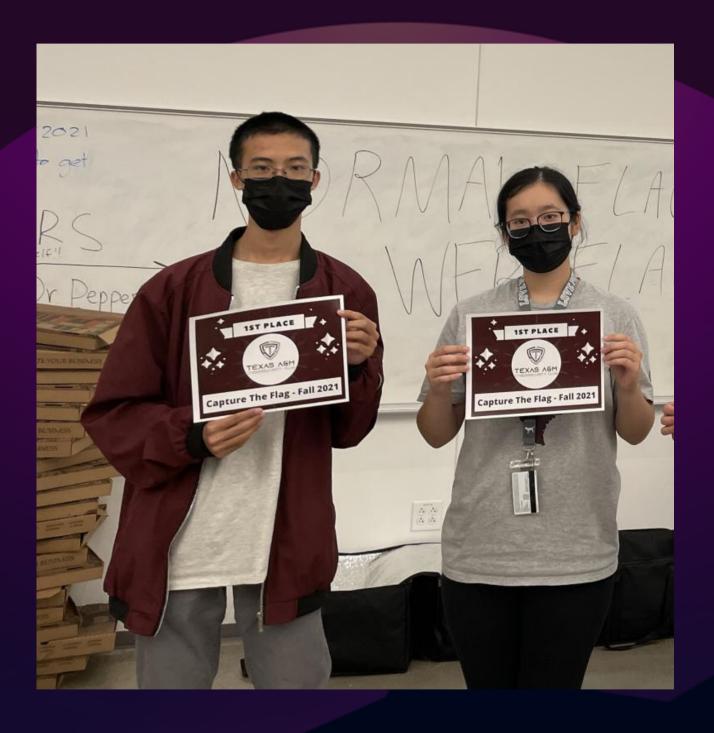


















USE CRSES

Teachers

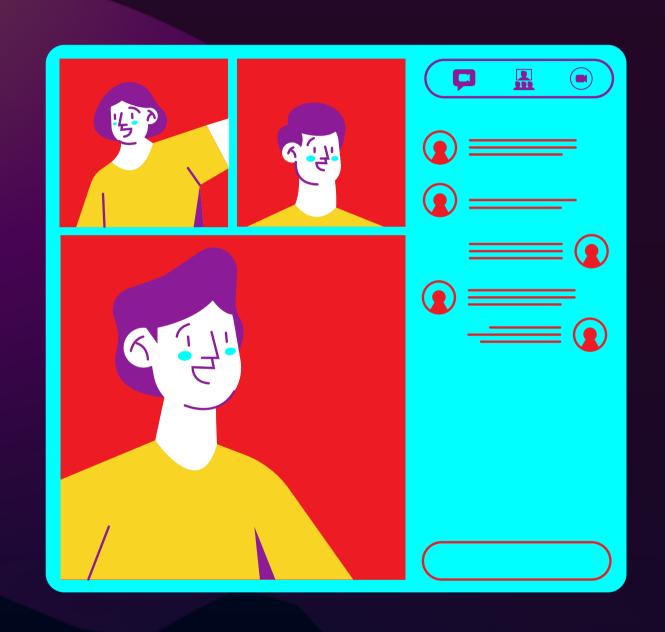
High School Students

Parents

Clubs

Career Pivot

Everyone who wants to get into cyber!



YOUR EXPERIENCE WITH CTF5

PLAY PICO TOGETHER!

pico Game

picoCTF.org

LINK5:

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picoCTF: https://picoctf.org/
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pico Game: https://game-
cdn.picoctf.org/2022/latest/WebGL/WebGL/index.html
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External Resources: https://picoctf.org/resources.html

SHARE YOUR RESOURCES





COMMUNITY

332,500 Users
Africa, Japan, Canada, and the US
Largest in the World!

THANK HOU