VIRTUAL LEARNING ENVIRONMENT

NATIONAL CENTER OF ACADEMIC EXCELLENCE - CYBER OPERATIONS

UNIVERSITY OF ARIZONA JASON DENNO 2018



OVERVIEW



- Purpose built Cyber Virtual Learning Environment specifically designed to support an NSA CAE-CO degree program -

2016

Created in 2016 to support the

Bachelor of Applied Science degree in

Cyber Operations



Web-based access with multi-factor authentication and encrypted communications to ensure security, accounting, and auditability.

850⁺

Over 850 students enrolled covering 20 different locations including US, South/Central America, Europe, Africa, Asia, and Afghanistan.

WHY - VIRTUAL LEARNING ENVIRONMENTS



Why we built and use our VLE

- Consistently deliver all 26 courses across the Cyber Operations program
- Focus all course time on achieving the learning objectives not fighting their systems
- Avoid distributing USB drives or requiring students to download and install 100s of security tools and files
- Simplify and minimize student environment maintenance & support requirements
- Create an environment to deliver Offensive Cyber Operations (OCO) education Not on the open Internet!
- No weaponization of students

How we achieve this

- Provide a hybrid cloud-based solution that includes student desktops
- Baseline all students and prevent installation, versioning, and configuration management issues
- Preconfigure and test all desktops, tools, data, and networking
- Centrally manage all updates, data distribution, software versioning and patching, etc.

CYBERAPOLIS



15,000 Detailed Virtual Residents

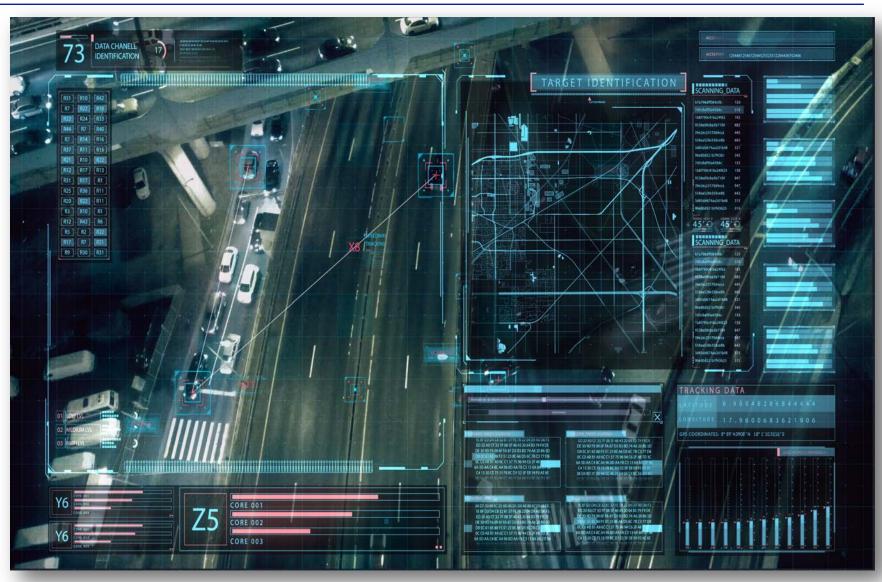
- 100+ Highly Detail Virtual Persona
- Underground Hacker Community
- Organized Crime Element
- Entity & Data Relational Linkages
- Patterns of Life
- Web Browsing, Emailing, Social Media Posts

Web and Network Infrastructure

- City Infrastructure with IRC Servers
- Water Company
- Power Company
- 2 Online News Agencies
- Bank
- Hospital
- Shipping Company
- Large Retailer
- 20 Small Retailers/Service Providers

Social Media Sites

- Social Park
- ChirpyHub

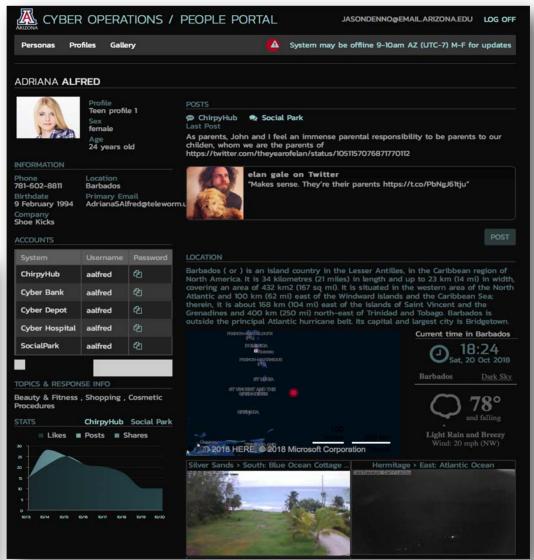


VIRTUAL PERSONAS



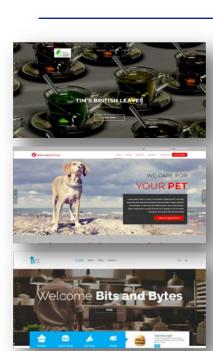
- Reverse Engineered to Support Learning Objectives
- Relationships & Patterns of Life
 - Web Surfing, Email, Social Media, Purchasing, Shipping, Work & School
- Functional CyberApolis Accounts
 - Bank, Credit Cards, Customer Accounts, Digital Health Records
- Metadata Embedded in Documents & Pictures
- Proteus AI Driven and/or Manually Crafted Activities





CYBERAPOLIS ORGANIZATIONS















































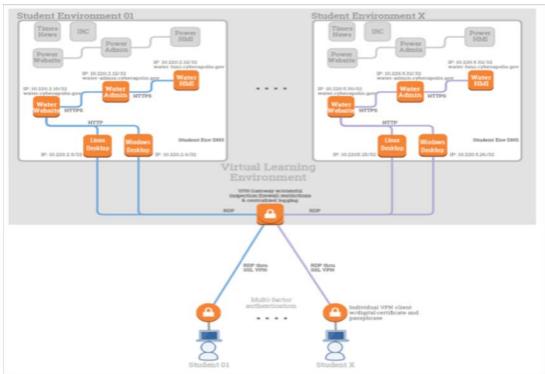


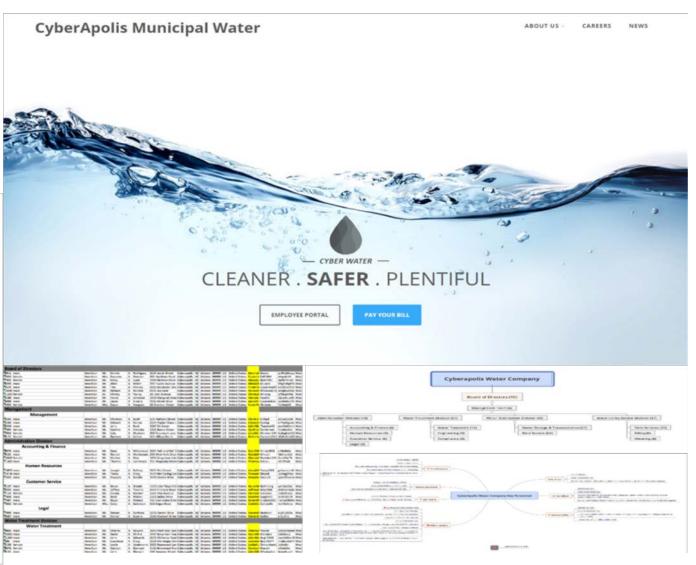


CYBERAPOLIS WATER COMPANY



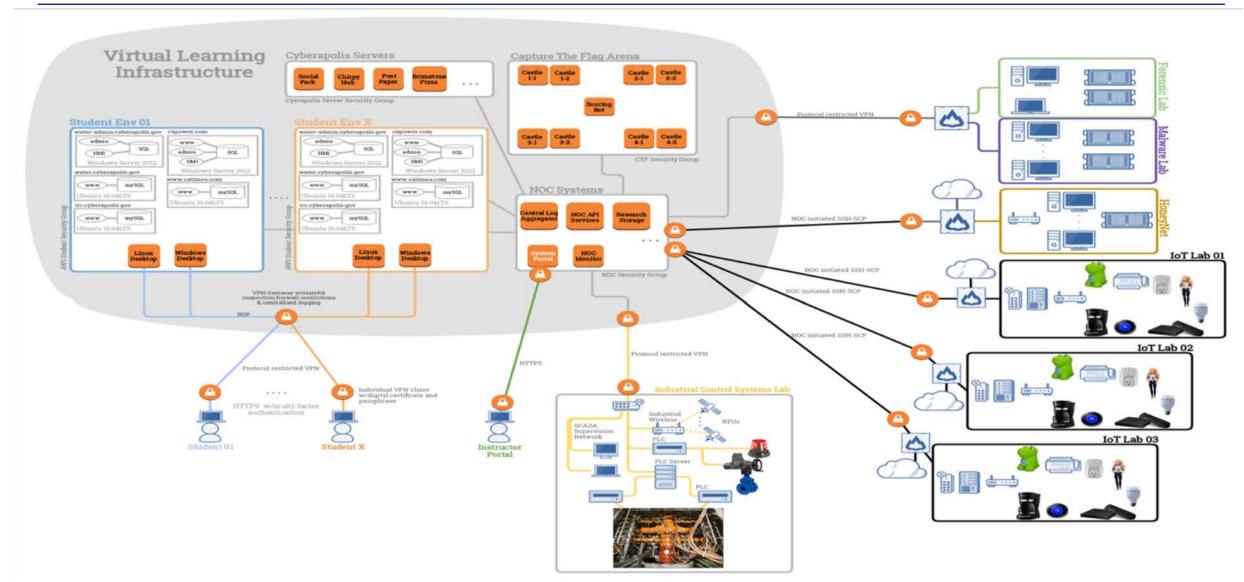
- Organizational Structured Tied to Website & Network
- 136 Detailed Employees (Future Scenario Growth)
- Corporate Data & Metadata to Support Scenarios
- Security Vulnerabilities Built Into Website & Networks
- Full Network Architecture Implemented in the Cloud
- Students Segmented in Separate Security Groups





VLE ARCHITECTURE





VLE MAIN PORTAL



- Main Entry Point to VLE
 - Access All Areas of VLE
 - NOC Portal
 - Faculty Portal
 - Student Portal
 - User Management Portal
 - People Portal
 - CTF Portal
 - Development Portal
 - System Test Portal
 - CellSim Portal
- Rules-Based Access Control



NOC PORTAL



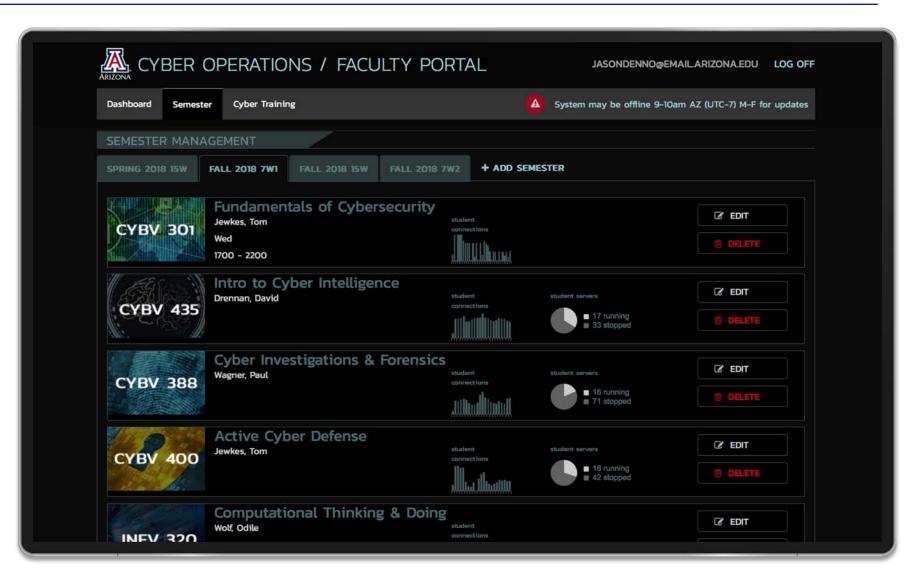
- Status of VLE Servers
- Online Users & Locations
- Total Enrollment
- Active Sessions
- Active VMs
- Bandwidth Usage



FACULTY PORTAL



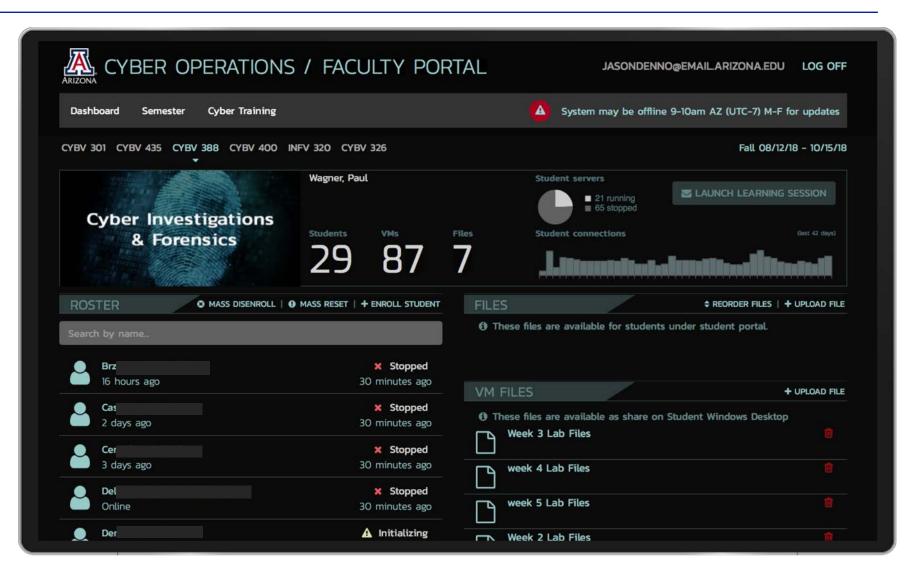
- Central Faculty Dashboard
- Search, Schedule and Launch
 Existing Courses
- Dynamically Create New Cyber
 Courses & Training
- Enroll & Monitor Students
- Record Learning Sessions
- Add, Delete, & Update Course
 Content
- Reset Student & Environment
 Resources
- Monitor Course Interactions &
 Record Statistics



FACULTY PORTAL – COURSE MANAGEMENT



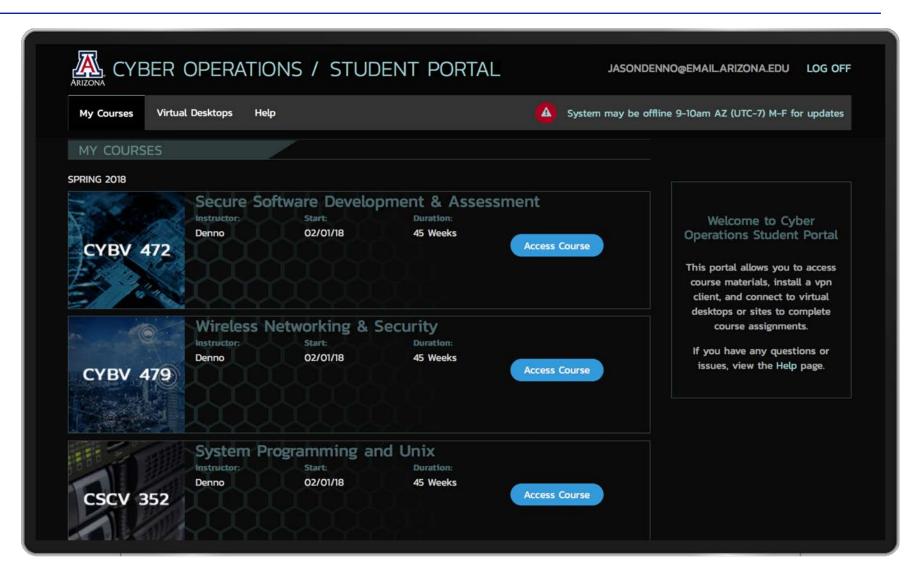
- Central Course Dashboard
- Enroll/Drop Students
- Launch Learning Sessions
- Visualize Course Resources
- Visualize Student Interactions& Resource Status
- Centrally Manage Student &
 VM Files
- Reset Student Resources



STUDENT PORTAL



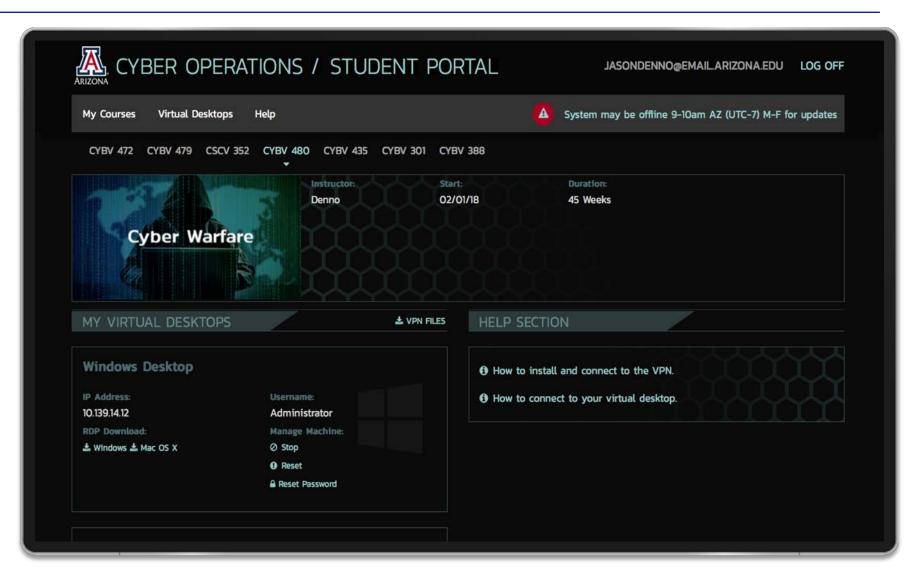
- Central Student Dashboard
- View Course Details
- Access Enrolled Courses
- ~320kbs Bandwidth <200ms
- Access Virtual Desktops
- View VLE Alerts & Messages



STUDENT PORTAL - COURSE ACCESS



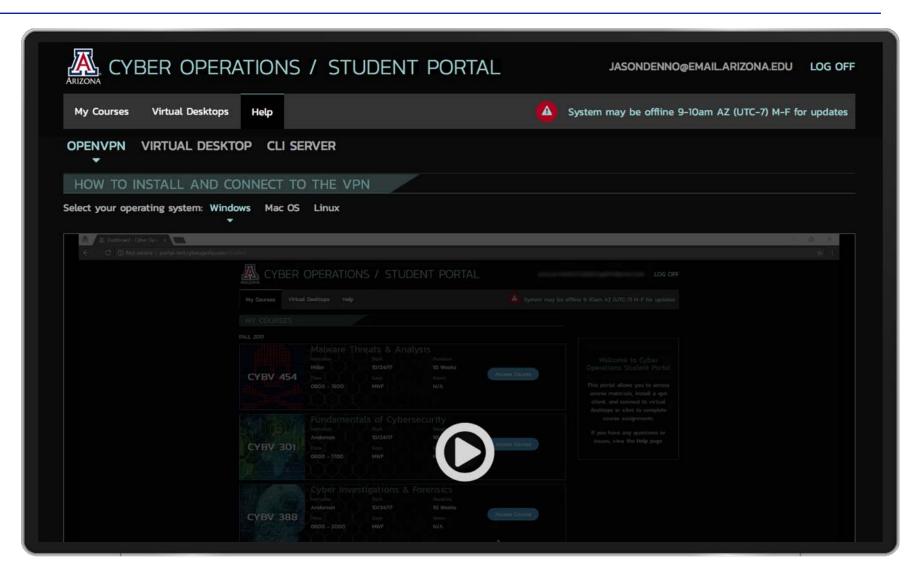
- Start, Stop, Reset, and Fix
 Assigned Compute Resources
- View Assigned Account Details
 - IP Address
 - User Name
 - Reset Password
- View and Access Assigned
 Courses Material and VM Files



STUDENT PORTAL – HELP PAGES



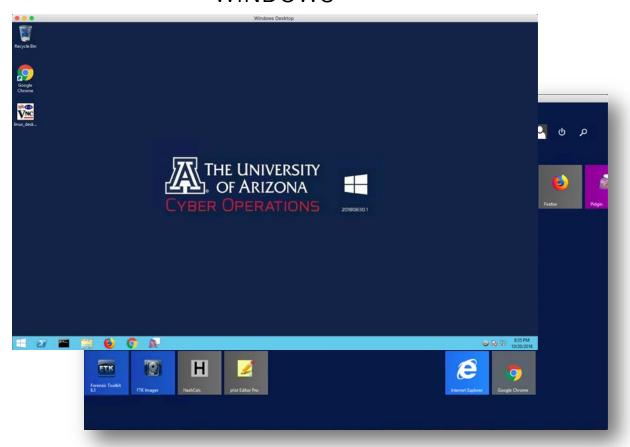
- Central Help Dashboard
- Access Download Links
- Video Demonstrations with
 Voice & Closed Caption
 Narration
- Step by Step Instructions
 - VPN Install & Launch
 - Virtual Desktops
 - CLI Servers
- All Platforms
 - Windows
 - Mac OS
 - Linux



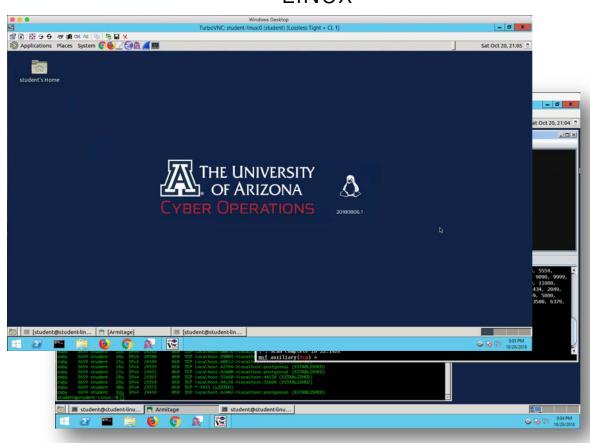
STUDENT DESKTOPS



WINDOWS



LINUX



TRAINING & STAFFING REQUIREMENTS



New Student New Faculty

Time

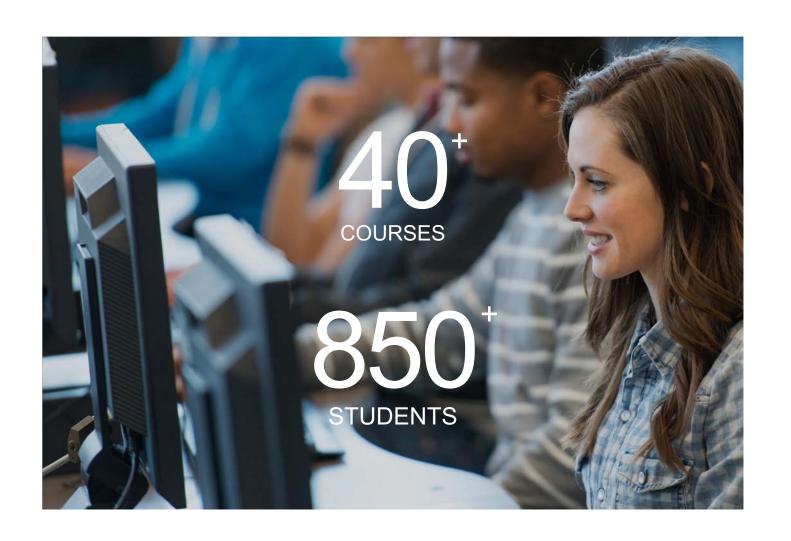
Skill

< 1 Hour < 2 Hours

Use a Web
browser browser

OUR SYSTEM IS MAINTAINED BY

- 1 Developer
- 1 Cloud Engineer
- 1 Product Manager



SYSTEM MAINTENANCE TOOLS





Fix Button

Course administrators are presented with a Fix button when one of their students' VMs fails a status check. e.g. If the VM's file system is corrupted or there are hardware issues on the physical host.



Self Healing

This is a job that runs nightly to ensure that each student's environment is in a good state. It automatically fixes impaired VMs, reassigns missing VMs, and sends a summary of any fixes performed to the development team.

POINT OF CONTACT



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