

COMPETE IN ONE OF THE MOST EXCITING CYBER EXHIBITIONS OF THE YEAR!

Women's Society of Cyberjutsu Presents



A Fundraising Event at Black Hat
August 8, 2019 at the HyperX eSports Arena
Luxor Hotel & Casino, Las Vegas

Raise Funds for Women and
Girls Hacker Camps

Several sponsorship
opportunities for corporations

Great chance to network with
IT Security Experts

Audience fun & participation:
Watch. Play. Win.



Live expert play-by-
play and shoutcasting



Cyber player cards with
skills and stats



State-of-the art
competition platform



Professional eSports
Arena with full
audio/visual capability



Tournament prizes and
audience souvenirs



Team booster attire &
paraphernalia



INFO@WOMENSCYBERJUTSU.ORG





SIGN UP YOUR TEAM TODAY TO TAKE PART

HOW TO COMPETE

- Each collegiate team will consist of 4 players and 1-2 optional alternates. At least 1 of the main players must be female.
- Eligible participants are at least 18 years old and must be a full-time student of the institution they are representing.
- The registration deadline is May 15, 2019. Request an application form via email.
- A non-refundable registration fee of \$200 must accompany your application.
- The first 25 teams to register will be given online access to the Circadence™ [Project Ares](#) competition environment for the last two weeks of May to familiarize themselves with the platform, hone their skills in battle rooms and complete 2 practice missions.
- The 25 registered teams will compete remotely in a mission over one weekend in early June. The results of this round will determine the seeding of teams and individuals who will advance to the tournament in Las Vegas on August 8.
- The Las Vegas Wicked6 teams will participate in a three-round tournament on the day in the HyperX eSports arena.
 - Stage 1: 3 pairs of teams will compete head-to-head in timed cyber missions with individual players and teams scored on achievements. 3 winning teams advance to the semi-finals along with a 4th team selected at the discretion of the organizers.
 - Stage 2: 2 pairs of teams will compete in 2 semi-final missions with the winners of each match advancing to the finals
 - Stage 3: final match between 2 teams to determine the champion

COMPETING TEAM BENEFITS

- Team tournament shirts will be provided
- College and team branding will be present throughout the venue, with digital player cards on display during all matches
- Tournament will be live-streamed on the internet
- College advertisements will be included in the broadcast
- Other team benefits will be added as they are confirmed

REQUEST YOUR REGISTRATION FORM TODAY

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